



Koopman-based Modeling of Rayleigh-Bénard Convection

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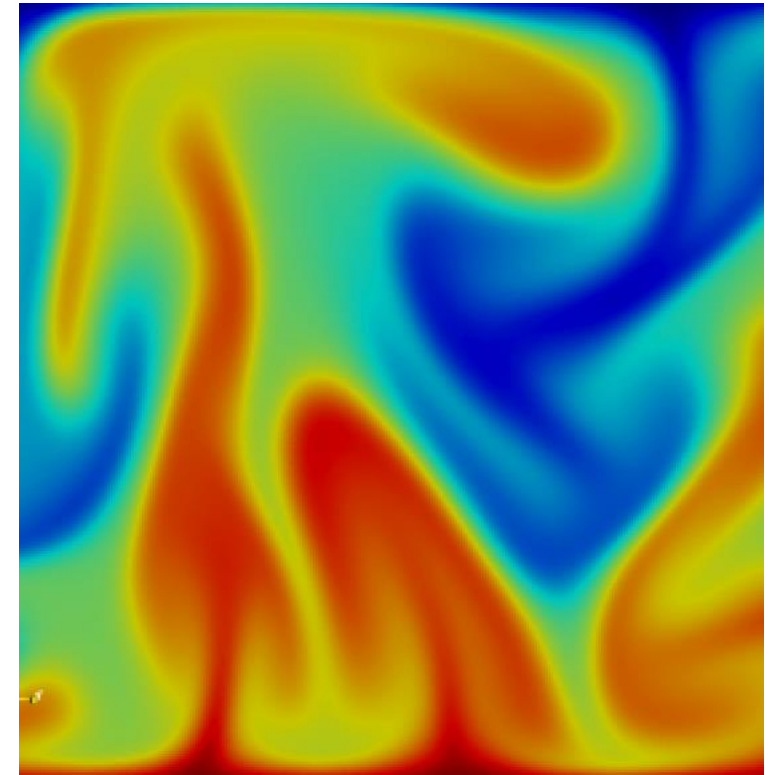
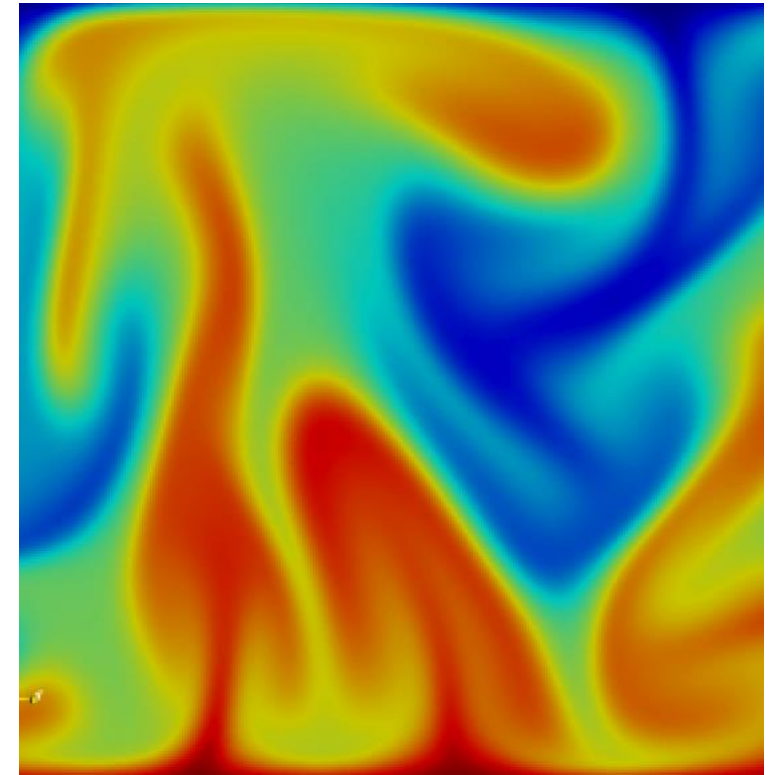


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2. Control
 - Model Predictive Control
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 - Surrogate Modeling
 - Paper WIP
4. Future Work



Dynamical Systems



- Dynamical Systems
 1. state space
 2. time evolution rule (dynamics)
- Fluid Dynamics
 - model the flow of fluids
 - partial differential equations (**PDEs**)
 - non-linear **Navier-Stokes** equations
- wide range of applications
 - active flow control and shape optimization ^[1]
 - wind energy, combustion, nuclear fusion ^[2]

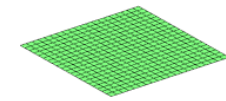


Fig.1a Wave equation

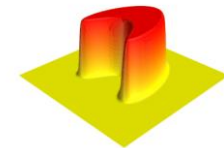


Fig.1b Heat equation

[1] J. Rabault, F. Ren, W. Zhang, H. Tang, and H. Xu, "Deep reinforcement learning in fluid mechanics: A promising method for both active flow control and shape optimization," J Hydrodyn, vol. 32, no. 2, pp. 234–246, Apr. 2020

[2] S. Werner and S. Peitz, "Learning a model is paramount for sample efficiency in reinforcement learning control of PDEs." arXiv, Mar. 13, 2023.

Rayleigh-Bénard Convection (RBC)



- layer of fluid heated from below
- **turbulent** fluid motion
- models energy/heat transfer through **convection** and **conduction**
- Model **thermal convection** in nature
 - oceans and atmosphere
 - motion of gases in stars
- Key parameters:
 - Rayleigh nr. (Ra)
 - Prandtl nr. (Pr)

$$\frac{\partial \mathbf{u}}{\partial t} + (\mathbf{u} \cdot \nabla) \mathbf{u} = -\nabla p + \sqrt{\frac{Pr}{Ra}} \nabla^2 \mathbf{u} + T \mathbf{i},$$
$$\frac{\partial T}{\partial t} + \mathbf{u} \cdot \nabla T = \frac{1}{\sqrt{RaPr}} \nabla^2 T,$$

Eq.1. governing PDE^[1]

[1] "Demo - Rayleigh Benard — shenfun 4.1.4 documentation." [Online]. Available: <https://shenfun.readthedocs.io/en/latest/rayleighbenard.html>

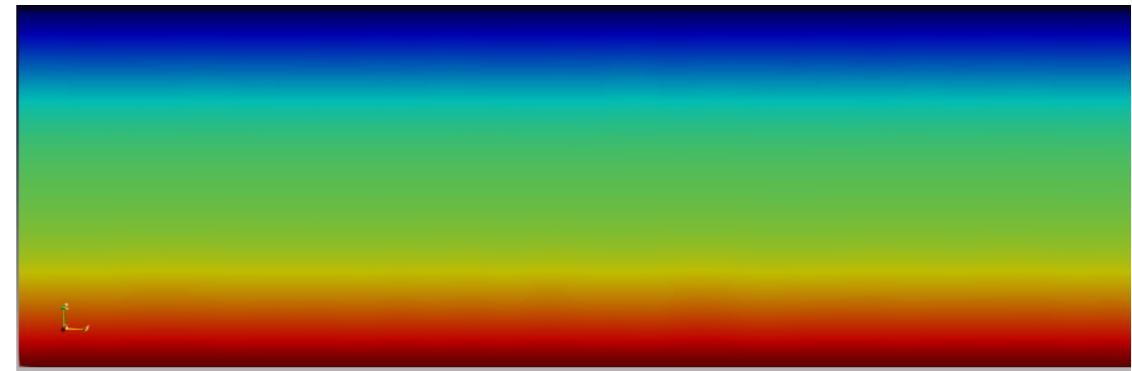


Fig.2 time evolution of temperature field T

Rayleigh-Bénard Convection



$$\frac{\partial \mathbf{u}}{\partial t} + (\mathbf{u} \cdot \nabla) \mathbf{u} = -\nabla p + \sqrt{\frac{Pr}{Ra}} \nabla^2 \mathbf{u} + T \mathbf{i},$$
$$\frac{\partial T}{\partial t} + \mathbf{u} \cdot \nabla T = \frac{1}{\sqrt{RaPr}} \nabla^2 T,$$

Representations of the system:

1. full system state
 - Temperature Field T
 - Velocity Field \mathbf{u}

2. local convective field

$$\dot{J}_{conv} = u_y \cdot (T - T_{avg})$$

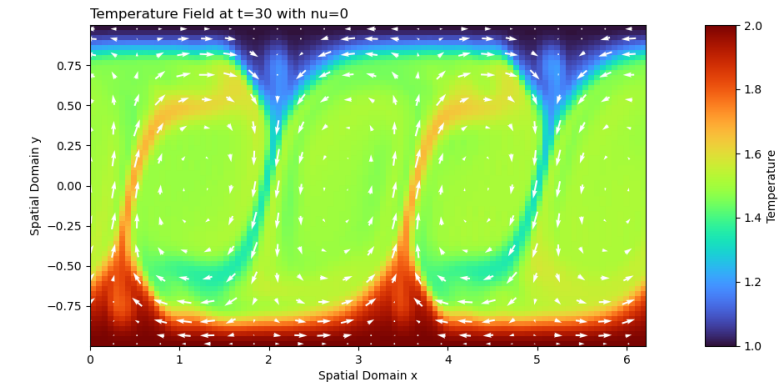


Fig.3 system state

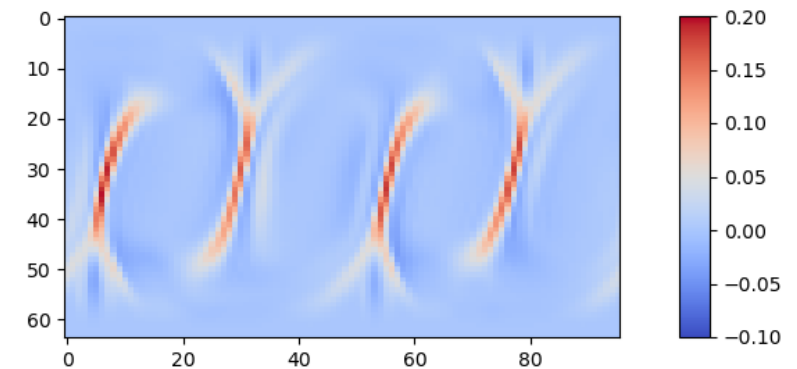


Fig.4 local convective field

Solving Rayleigh-Bénard Convection



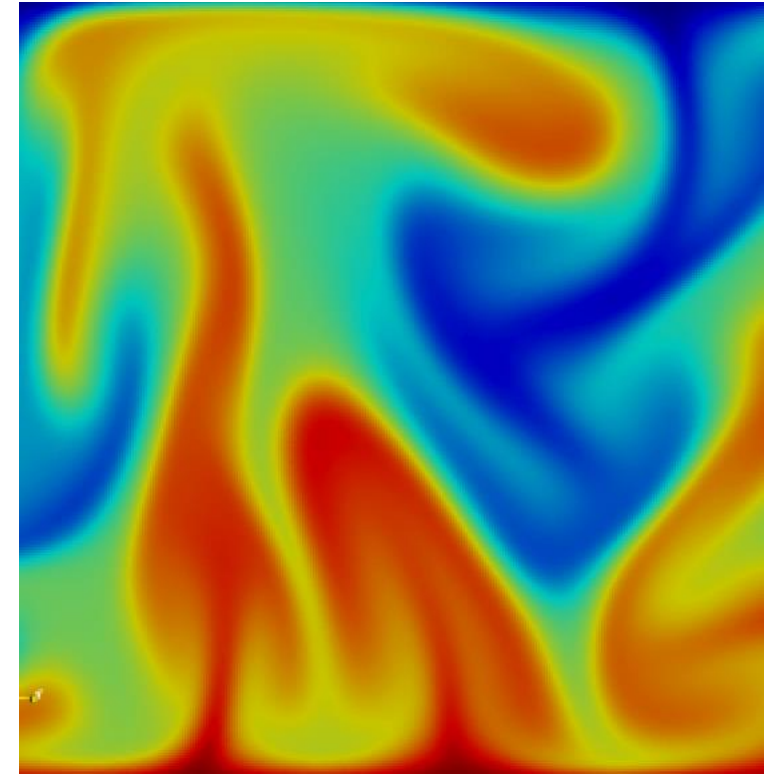
- Direct Numerical Simulation Solver (DNS)
 - solve Navier-Stokes equations **numerically**
 - based on the Shenfun python package^[1]
- RBC-Dataset
 - 30 episodes using different initial conditions
 - 500 time steps per episode
 - 15000 system states
 - ~500MB of data

[1] "Demo - Rayleigh Benard — shenfun 4.1.4 documentation." [Online]. Available: <https://shenfun.readthedocs.io/en/latest/rayleighbenard.html>

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Controlling Rayleigh-Bénard Convection



- control strategies to **suppress the convective heat exchange**
- control by applying small temperature fluctuations to the lower boundary
- numerous **industrial applications**
 - crystal growth processes in silicon wafer production [2]
 - quality endangered by fluid motion

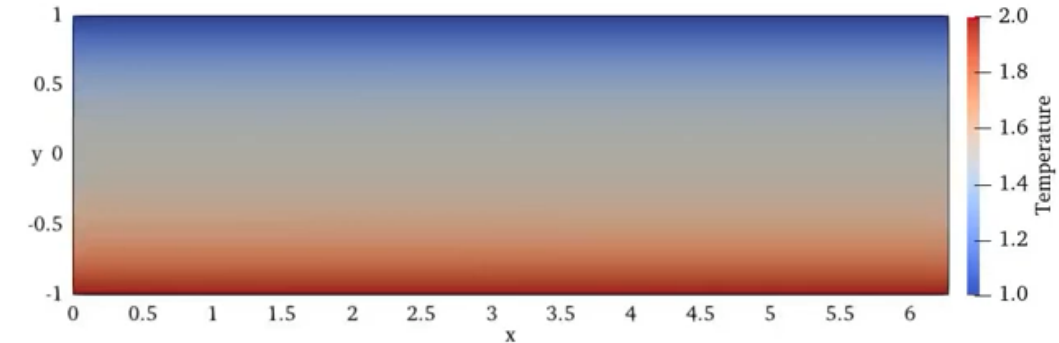


Fig.5 uncontrolled RBC^[1]

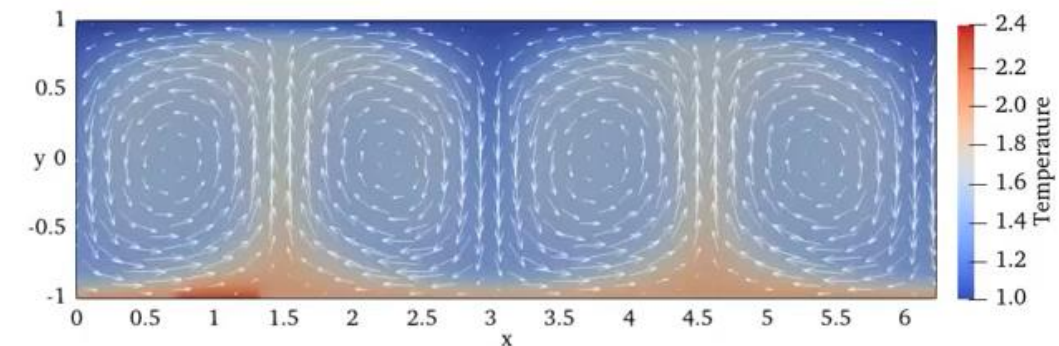


Fig.6 controlled RBC using RL^[1]

[1] Vignon, C., Rabault, J., Vasanth, J., Alcántara-Ávila, F., Mortensen, M., & Vinuesa, R. (2023). Effective control of two-dimensional Rayleigh-Bénard convection: Invariant multi-agent reinforcement learning is all you need. *Physics of Fluids*, 35(6), 065146.

[2] Müller G. Convection and inhomogeneities in crystal growth from the melt. In: *Crystal growth from the melt*. Springer; 1988. p. 1–136.

Controlling Rayleigh-Bénard Convection



- control strategies to **suppress the convective heat exchange**
- The Nusselt number measures the convective heat exchange
 - ratio of convective to conductive heat flux
- mean of the local convective field is proportional to the Nusselt Number:
 - $Nu = 1 + \sqrt{Ra * Pr} \langle j_{conv} \rangle_{A,t}$

$$Nu_{\text{inst}} = \frac{\langle \partial \mathbf{u} / \partial y T \rangle_{x,y} - \kappa \langle \partial \langle T \rangle_x / \partial y \rangle_y}{\kappa (T_H - T_C) / H}$$

Fig.7 Nusselt Number

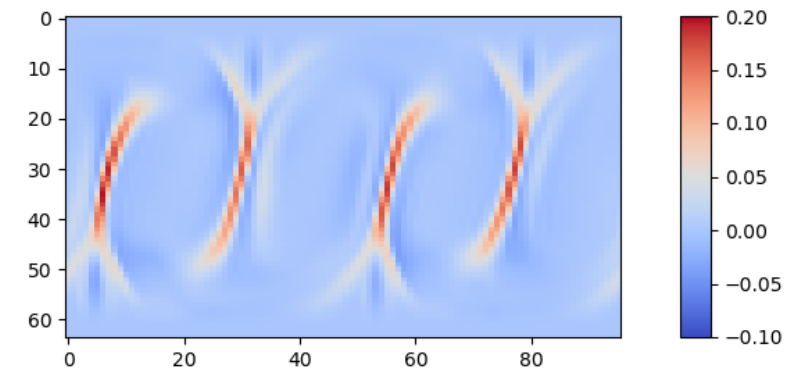


Fig.8 local convective field

Control Methods for Turbulent Fluids



- Control of turbulent fluids is **not trivial**
 - **conventional control methods fail** for highly turbulent Rayleigh-Bénard Convection
 - **Model-Free** Reinforcement Learning
 - almost all literature on RBC
 - Problems
 - **massive amount of data** from numerical simulations
 - e.g. large 3D-RBC simulations take multiple gigabytes of raw data for each time step
 - numerical simulations are **slow**
- need for **sample efficiency** and new control methods

Model Predictive Control

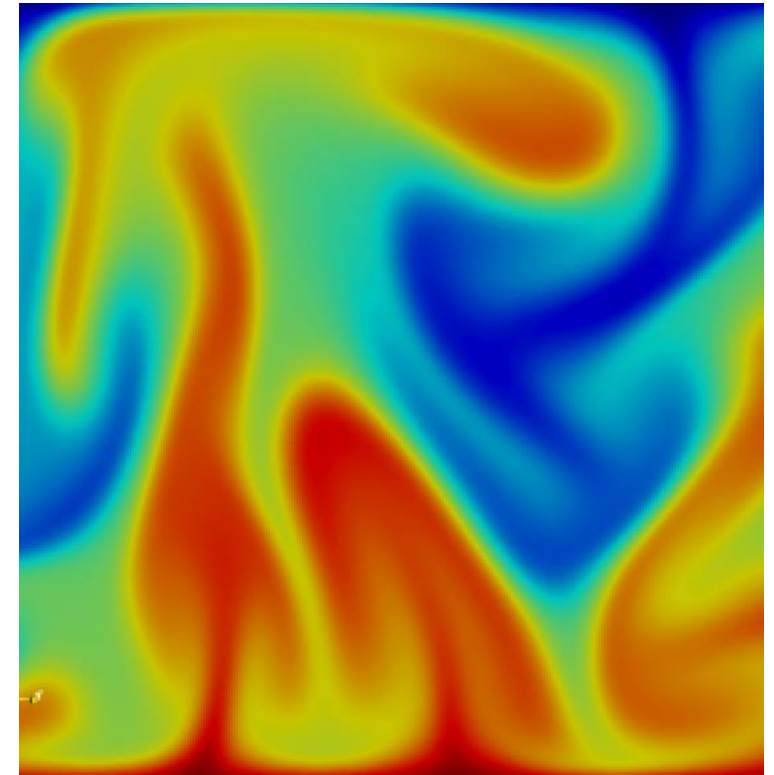


- **Model-Based** Reinforcement Learning
- model system dynamics, e.g. using **Machine Learning** methods, without solving the underlying nonlinear equations
- online learning using Dyna
- **data-driven Reduced-order Models** to approximate the dynamics

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Modeling Rayleigh-Bénard



- **Goal:** find a good architecture to model RBC in Model-Predictive Control
- Paper (WIP):
 - offline learning of the system dynamics
 - no control applied yet
 - model requirements:
 - sample efficiency
 - precise short-term prediction
 - models in literature aim for long-term predictions

Modeling Rayleigh-Bénard

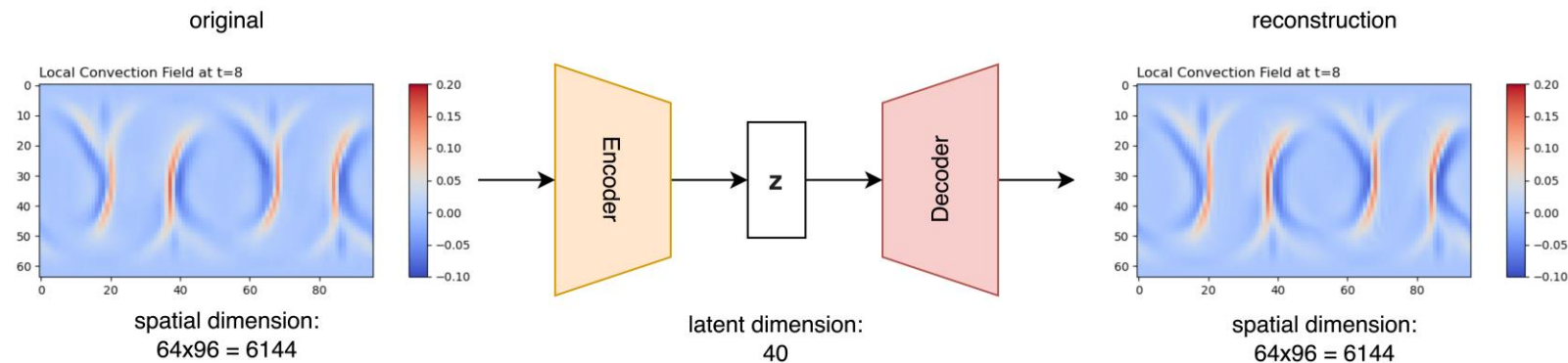


- **Goal:** find a good architecture to model RBC in Model-Predictive Control
- Paper (WIP):
 - proposed architecture combines:
 - Dimension Reduction: **Autoencoder**
 - Time stepping: **Koopman Operator**

Dimension Reduction - Autoencoder



- spatial dimension of the system may be high
- actual dynamics can live on a **low-dimensional manifold**
- Autoencoder trained on simulation data:
 - convolutional autoencoder
 - simple encoder/decoder with 4 convolutional layers
 - evaluated latent dimensions in the range [10, 200]



Dimension Reduction - Autoencoder

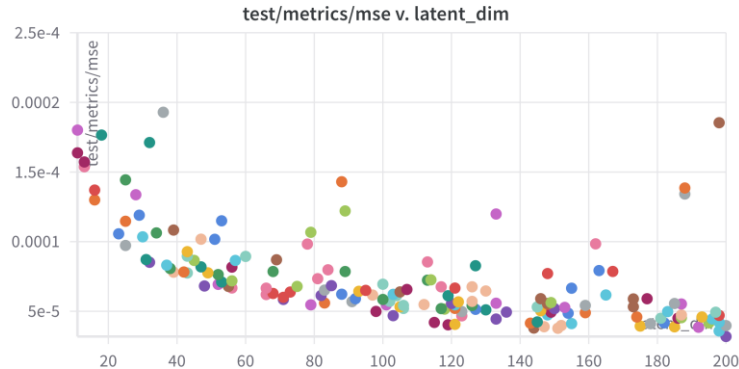


Fig.10 MSE vs latent dimension

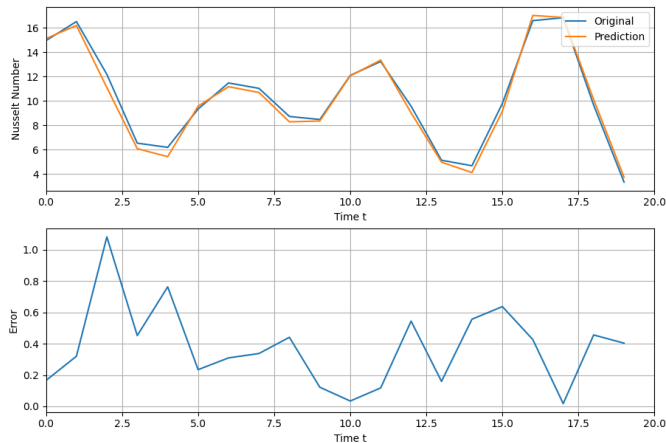


Fig.11 Nusselt Number in original and reconstructed sequence

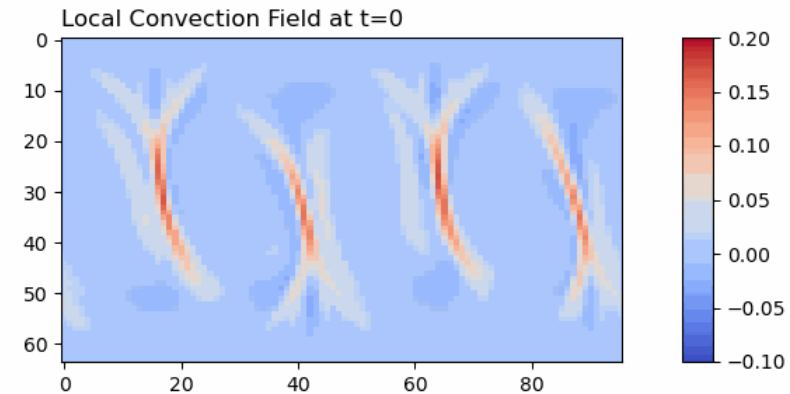


Fig.12a original sequence

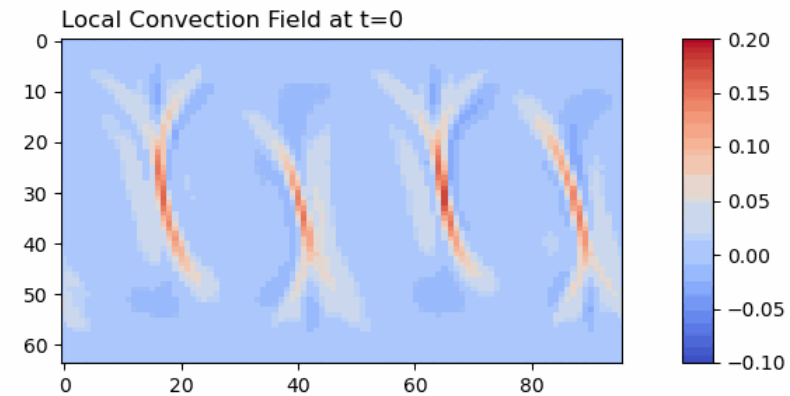


Fig.12b reconstructed sequence

Time Stepping



- Time-Stepping in latent space of AE
- given an input x_t predict next states of the system $(x_{t+0}, x_{t+1}, \dots, x_{t+T})$
- Methods from Machine Learning and Fluid Dynamics
 - Neural Networks: LSTM, GRU, ...
 - Gaussian Processes
 - Koopman Operator
- How to include control?

Koopman Theory



- Linearization of the dynamics F_t
- Define **observable functions** on system state
 - $y_t = g(x_t)$
 - e.g. $\begin{bmatrix} y_1 \\ y_2 \\ y_3 \end{bmatrix} = \begin{bmatrix} x_1 \\ x_2 \\ x_1^2 \end{bmatrix}$
- **Koopman operator K** performs time stepping in observable function space

Dynamics:

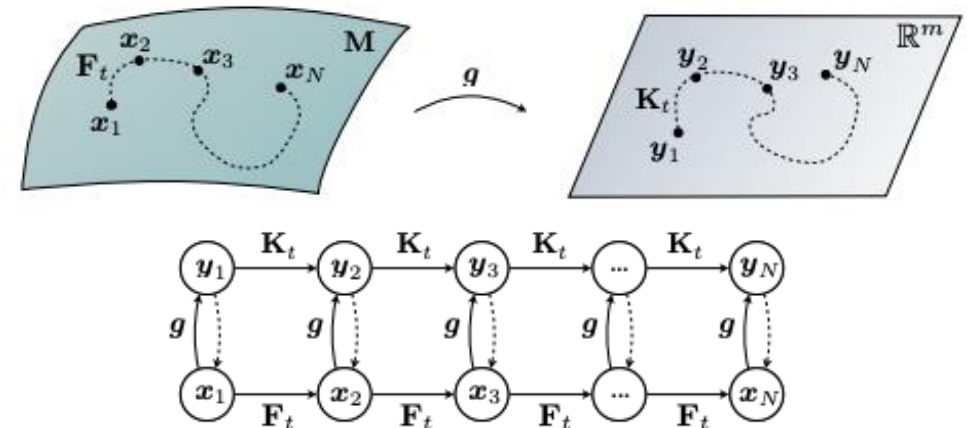
$$\frac{d}{dt}x = f(x) \Rightarrow x_{k+1} = F_t(x_k)$$

(Discrete-time Update)

Koopman operator:

$$K_t g = g \circ F_t \Rightarrow g(x_{k+1}) = K_t g(x_k)$$

(Discrete-time Update)



Koopman Theory - Example



- Nonlinear dynamics:

$$\begin{aligned}\dot{x}_1 &= \mu x_1 \\ \dot{x}_2 &= \lambda(x_2 - x_1^2)\end{aligned}$$

- Koopman linear system:

$$\frac{d}{dt} \begin{bmatrix} y_1 \\ y_2 \\ y_3 \end{bmatrix} = \begin{bmatrix} \mu & 0 & 0 \\ 0 & \lambda & -\lambda \\ 0 & 0 & 2\mu \end{bmatrix} \begin{bmatrix} y_1 \\ y_2 \\ y_3 \end{bmatrix} \quad \text{for} \quad \begin{bmatrix} y_1 \\ y_2 \\ y_3 \end{bmatrix} = \begin{bmatrix} x_1 \\ x_2 \\ x_1^2 \end{bmatrix}$$

Koopman Operator - Pros and Cons



■ Cons:

- How to choose observable functions?
- Trade-off between dimensionality and accuracy
- Prediction is probably worse compared to nonlinear models (neural networks, LSTM, ...)

■ Pros:

- Linear Model
- Adding control to the system is easy
- Explainability of the model
- We don't need a perfect model for RL -> even accurate predictions of “only” 15 time steps can give a huge advantage in sample efficiency

Linear Recurrent Autoencoder Network



- Dimensionality Reduction via Autoencoder
- Timestepping via Koopman Operator
- Combination is also called Linear Recurrent Autoencoder Network (LRAN)
- Learn both together
 - Autoencoder learns the observable functions (!)

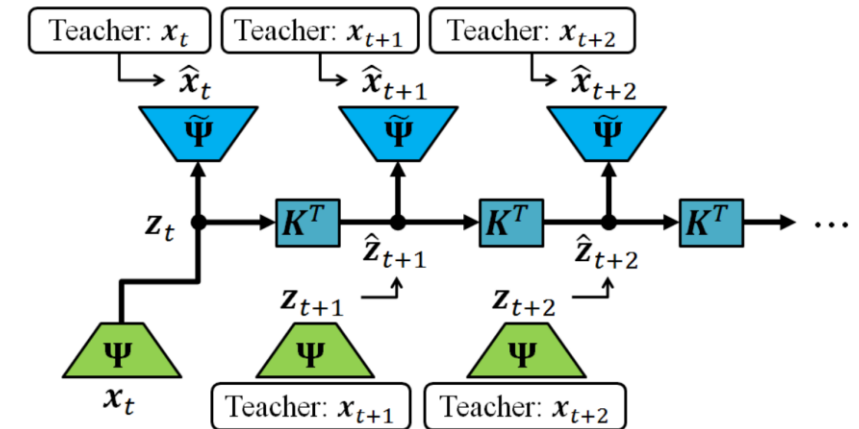


Fig 13. Linear Recurrent Autoencoder Network (LRAN) architecture^[1]

[1] S. E. Otto and C. W. Rowley, "Linearly Recurrent Autoencoder Networks for Learning Dynamics," SIAM J. Appl. Dyn. Syst., vol. 18, no. 1, pp. 558–593, Jan. 2019, doi: 10.1137/18M1177846.

Linear Recurrent Autoencoder Network



- Some first results:
 - LRAN trained on sequences of length 10
 - evaluated on sequences of 50 time steps

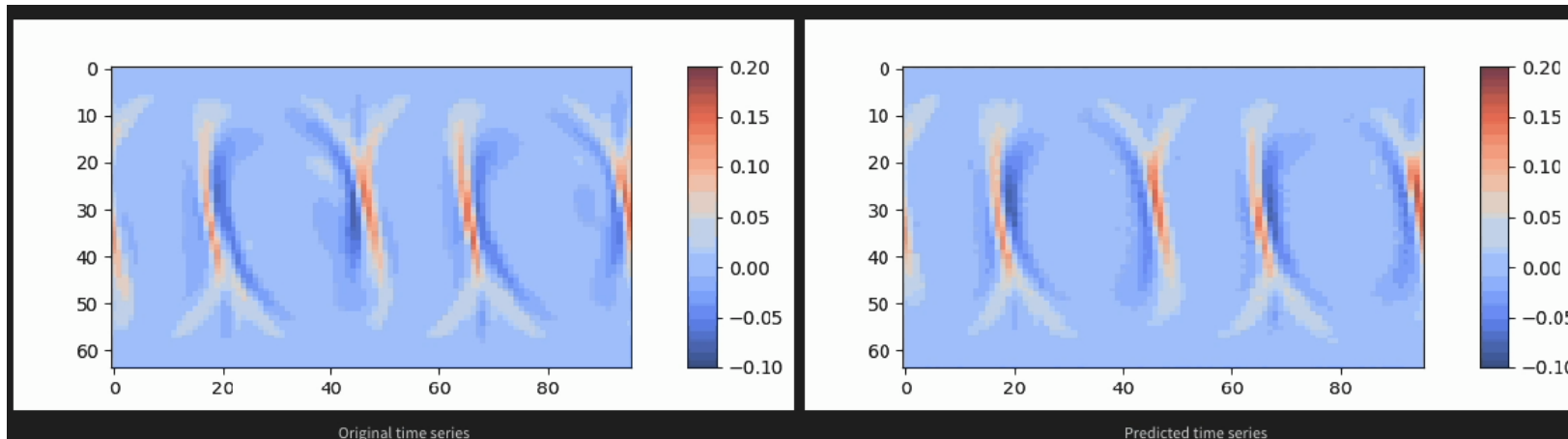


Fig 13. original and predicted sequence

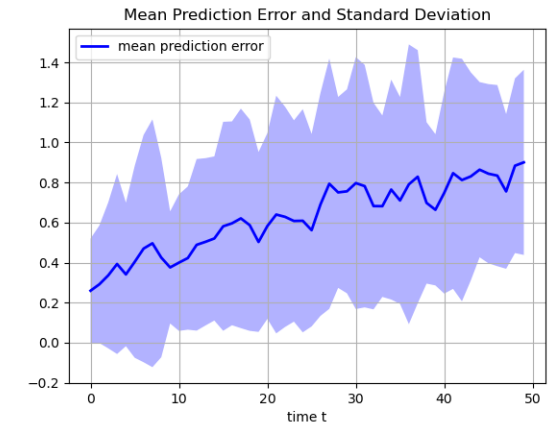


Fig 14. mean prediction error

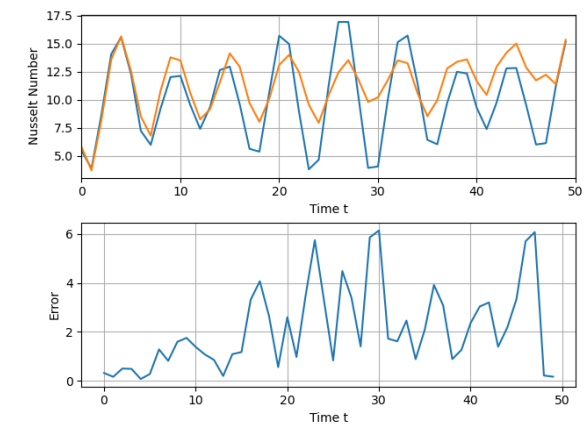


Fig 15. Nusselt number error

Experiment 1: Hyperparameters



- Hyperparameter Sweep
 - Weights β and δ
 - model complexity (latent dimension and layer number)
 - training sequence length

Experiment 2: Compare to other methods



- Combine different dimension reduction and timestepping techniques
 - dimension reduction: POD/PCA (linear), Autoencoder (nonlinear)
 - timestepping: Koopman (linear), DMD (linear), GRU (nonlinear)

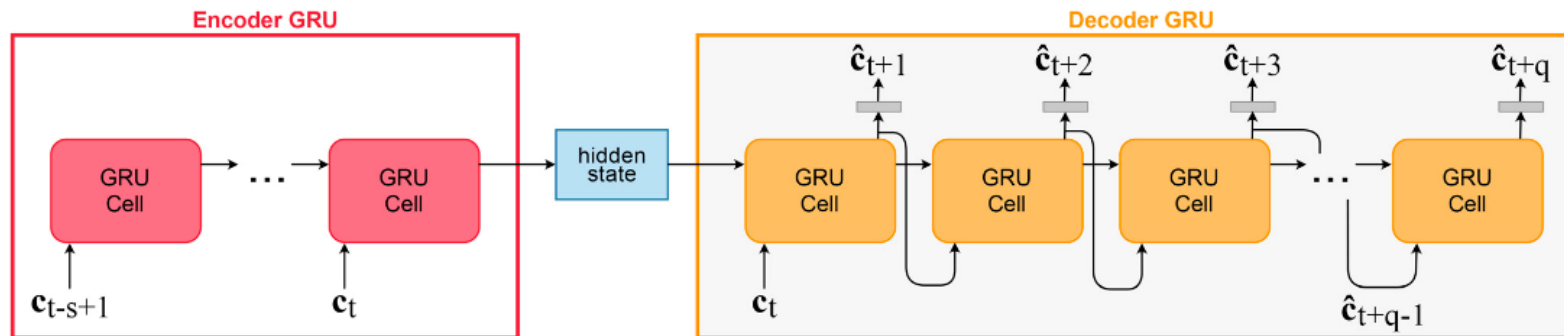


Fig 16. GRU Autoencoder for seq2seq^[1]

[1] Pandey et al., "Direct Data-Driven Forecast of Local Turbulent Heat Flux in Rayleigh–Bénard Convection."

Experiments - TODO



- Experiment 3: Data Efficiency
 - omit $x\%$ from the dataset
- Experiment 4: Robustness to System Parameters
 - test model for increasing turbulent behavior (\uparrow Rayleigh Number)
- Experiment 5: Improving Koopman Operator
 - sparse eigenvalues \rightarrow decrease observable dimensions
- Experiment 6: Explore Latent/Observable Space
 - visualize timestepping



- control
 - Model-predictive Control
 - Reinforcement Learning
- going gaussian
 - variational autoencoders seemed to work better for dimension reduction
 - how to perform timestepping?
 - ELBO requires mean and variance
 - timestepping on mean and variance instead of z ?
- working on full state instead of local convective field

Thank you for listening



Temperature field of numerical simulation of highly turbulent Rayleigh-Bénard convection (Rayleigh number: 10^{13})

